



Telford, PA, United States
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Illustration & Game Design by Victoria Schoellhammer

Profile

Artist and storyteller with long-standing and active roles within various art communities. Proficient with industry-standard expectations and eager to apply new skills within a professional environment.

Education

GRADUATED MAY 2022 | MOORE COLLEGE OF ART AND DESIGN

- President of the Animation Club
- Visionary Women Leadership Scholar
- 3.87 GPA

GRADUATED JUNE 2018 | HATBORO-HORSHAM HIGH SCHOOL

- President of the National Art Honor Society
- 60+ hours of community service
- 3.63 GPA

Skills & Abilities

DIGITAL AND TRADITIONAL ART

- Extensive experience in industry-standard programs and several smaller-scale digital art programs
- Familiar with 2D media, traditional and digital
- Eager to experiment with and learn new media and techniques

TECHNOLOGY

- Proficient with Microsoft Office programs as well as Google Drive
- Familiar with Unity, AutoDesk Maya, and the Adobe Creative Suite
- Well-acquainted with communication programs such as Slack, Outlook, and various social media platforms

COMMUNICATION

- Actively maintains clear and consistent communication
- Amicable and eager to work with clients and team members to ensure the best outcome or product
- Is transparent with project progress and will frequently check in to ensure that progress is going smoothly

LEADERSHIP & RESPONSIBILITY

- Successful experiences in leading a team
- Maintains an organized and orderly workspace
- Experience in taking and managing commissions with new and regular clients

Experience

CO-PRESIDENT | MOORE ANIMATION CLUB | FALL 2019 - JUNE 2021

- Responsible for organizing approx. 30+ members every semester to create a collaborative animation project (The Moore Anijam)
- Actively encourages members to explore new ideas and ensures that they meet deadlines
- Adapted to COVID-19 complications by moving club activities online

INTERN | SHADOW SPARK PUBLISHING | SUMMER 2021

- Designed 3 front covers and a back cover for an upcoming book series
- Maintained social media accounts on certain days of the week to promote the company
- Edited manuscript for an upcoming book release
- Communicated with supervisors frequently and efficiently during COVID-19

CONTRACT ILLUSTRATOR | SHADOW SPARK PUBLISHING | AUGUST 2021 - PRESENT

- Illustrating interior art for upcoming book series
- Negotiated a contract that was reasonable for a full-time student, while maintaining project deadlines

Relevant Studies

HIGHSCHOOL

- Computer Graphics, 3D Modeling in Maya, Art Major I and II, AP Studio Art, Film Production, Digital Photography, Video Game Programming I and II, Mobile App Programming.

COLLEGE

- 2D Character & Environments, Children's Book Illustration, History of Fantasy Illustration, History of Animation and Game Arts, Game Strategies Studio, 3D Environments, Digital Painting, Illustration Independent Study, Children's Literature, Contemporary Interactive Culture, and Digital Sculpting

Projects and Collaborations

Answers Zine, January 2020 - September, 2020. Participating Artist.

Aetherflow Media Digital Magazine, February 2020 - September 2021. Charity Promotion Artist.

Verum Artist Collective, February 2021 - August 2021. Participating Artist

Alvertaen Axiom, May 2021 - Present. Contract Illustrator.

All That Remains, September 2021 - Present. Illustrator and Writer.